Early stage experiences of using Virtual Reality to enhance learning experiences with ionizing radiation in RP courses

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#### Introduction

Current training scenarios

Early stage experiences

Conclusion

Outlook



### Introduction

### Let's talk about VR

• Who of you has already "played" with a Virtual Reality set?



For those interested: there is a possibility to try out the VR set tomorrow!



# **Current training scenarios**

#### Scrap metal scenario

- Locating and securing contaminated object(s)
- Variety of personal protective equipments
- Total dose received and hand dose
- Score: safety points (PPEs) and dose







# **Current training scenarios**

#### **Production platform scenario**

- Decommissioning contaminated production parts
- Measure and manage contamination
- Total dose received and hand dose
- Score: safety points, dose and created risk of contamination







# **Current training scenarios**

### **Medical scenario**

- Measuring transmission through multiple mediums
- Determining the half value layers







# Early stage experiences

### Advantages

- 100% ALARA
- Plug-and-play
- Tailormade scenarios
- Sandbox mode
- Feels real and is fun!
- Competitive

### Safety points to keep in mind:

- Safety borders
- Bending over
- Picking up
- Walking around

### Disadvantages

- Getting accustomed with VR
- Some experience:
  - Dizziness
  - Nauseousness







### Conclusions

- 100% ALARA
- Enhances the learning experience of students in a fun way
- However:
  - Scepticism if VR can be a 1-1 replacement of lab training
  - VR can cause:
    - Dizziness (especially older people) and nauseousness









### Outlook

- Development of a sandbox mode:
  - Shielding
  - Sources
  - Dosimeter
  - ...
- Model of a primary x-ray beam
- Laboratory enviroment





## Scenario under development

#### Laboratory enviroment

- Locating and decontaminating spilled radioactive material
- Calculating the scope of the spilled activity
- Variety of personal protective equipment
- Total dose received and hand dose
- Score: safety point, dose and spills cleaned (and possibly created)









